

# Inverting a 2D Fourier Transform

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April 11, 2013

All the members of the team discussed the interpretation of a Fourier Transform (FFT) and its meaning. Ryan Hoffman and Joe Platzer identified the images obtained from the program; Rafael Díaz wrote the required code and work on the mathematical part of the results interpretation.

## Inverting a FFT of a 2D Image

The code used for inverting the FFT's is shown below. A minor modification from the suggested one was implemented in order to process all the images automatically.

```
#You always will be importing a number of modules, or libraries initially
import numpy
from scipy import *
from pylab import *
import scipy
import os
import re

#In python, a function call always begins with "def".
def get_d(shp):
#   The argument to the function get_d in this case is a "tuple"
#   shp is the variable containing the shape of an array, that is
#   the dimensions (number of columns, and number of rows)

#   Suppose shp = (10,20), then below, you'd see below, that m=10, and n = 20
    m = shp[0]
    n = shp[1]
#   The next line creates an array "dsq" of dimensions shape, all initialized to 0:
    dsq = zeros(shp)
#   Below is the most common way to loop. range(m) creates a list of numbers [0,1,2,...,n-1]
#   We have two for loops, meaning that we'll be assigning values to every element dsq[i,j]
    for i in range(m):
        for j in range(n):
#   Here the R.H.S. calls another function called fold, defined below. "***" means "to the power of"
            dsq[i,j] = fold(i,m)**2 + fold(j,n)**2
#   It hands us back the array dsq filled up with the right values.
    return dsq
```

```

# This is another function that is useful when dealing with fourier transforms. As
# a function of x it goes up and then down again, like a triangle with a max at n/2
def fold(x,n):
    if x < n/2:
        return x
    else:
        return n-x

# This finds the minimum value in an array of numbers
def mini(a):
    return a.flatten()[a.argmin()]

# This finds the maximum value in an array of numbers
def maxi(a):
    return a.flatten()[a.argmax()]

num_images = 0

# The next 3 lines iterate over all files that end in ".png"
# With each one of these, we perform operations described below.
for rootdir, dirs, files in os.walk('encoded_images_0/'):
    for file in files:
        if re.search(".png",file):
            # Read in the image.
            image_read = imread(os.path.join(rootdir, file))
            # keep track of the number of images that we're processing
            num_images += 1
            print "processing image ", num_images, " called ", file

# read in an fft_image, call it fft_pic.png
fft_image = image_read
# now subtract off the average value of the fft:
ave = average(fft_image)
fft_image -= ave
dsq_array = get_d(fft_image.shape)
# now divide fft_image by dsq_array
fft_image /= dsq_array # /= ?

# now we've just divided by zero so
fft_image[0,0] = 0.0
# now take the inverse fourier transform (ifft2) and the real part of that (real)
image = real(ifft2(fft_image))
# Now show the image:
colormap = cm.gist_gray

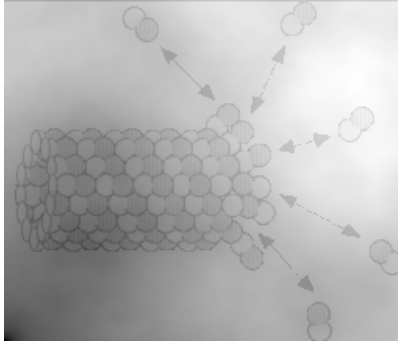
# The following lines are needed to obtain an image with the right orientation
shp = shape(image)
m = shp[0]/2
n = shp[1]/2
misc.imsave("decoded_images/inverse_fft"+str(num_images)+".png",image[m:0:-1,0:n])

```

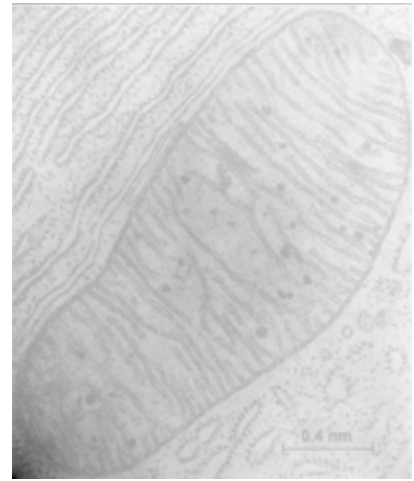
The images obtained using the code above are shown in Fig. 1.



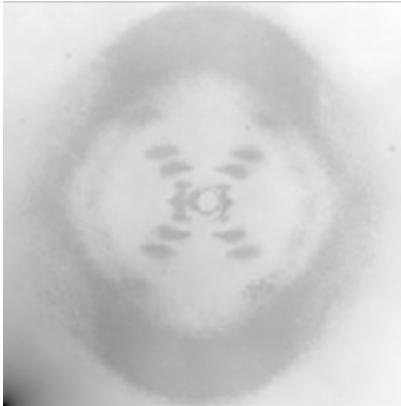
(a) The telomeric end of a piece of linear DNA.



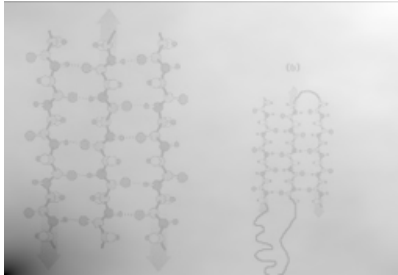
(b) Microtubule polymerization/depolymerization.



(c) A mitochondria.



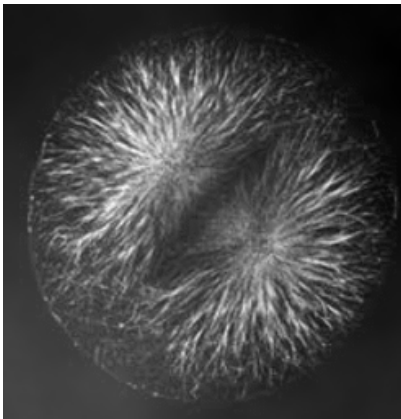
(d) X-ray diffraction pattern produced by the DNA double helix.



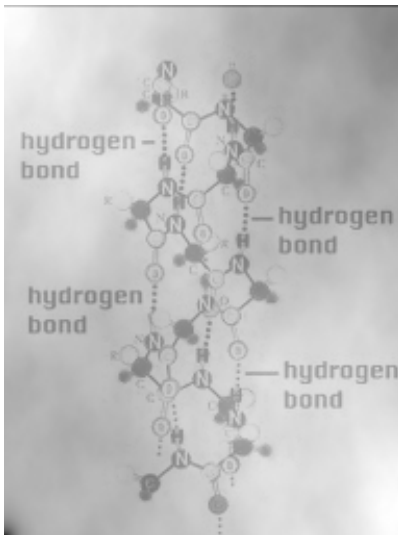
(e) Some antiparallel protein beta-sheets.



(f) Picture of Watson and Crick with their model DNA.



(g) A cell in metaphase of mitosis.



(h) A protein alpha-helix.



(i) A bacteriophage.

Figure 1: Images obtained inverting a 2D FFT

## Interpretation of results

1. Inverse Fourier Transform of the Real Part of a FFT.

Let us assume that  $G(k)$  is the FFT of  $g(x)$ , *i.e.*

$$G(k) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} e^{-ikx} g(x) dx.$$

Since  $e^{i\alpha} = \cos(\alpha) + i\sin(\alpha)$ , the real part of the last equation is (assuming  $g(x)$  is real):

$$\text{Re}(G) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} \cos(kx) g(x) dx. \quad (1)$$

Now, in general, the Inverse Fourier Transform of any function  $F(k)$  is

$$\mathcal{F}^{-1}\{F(k)\} = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} e^{ikx} F(k) dk.$$

Thus, plugging in Eq. (1) in the last expression (suppressing the integral limits for clarity) we get

$$\begin{aligned} \mathcal{F}^{-1}\{\text{Re}(G(k))\} &= \frac{1}{2\pi} \int e^{ikx'} \left\{ \int \cos(kx) g(x) dx \right\} dk \\ &= \frac{1}{2\pi} \iint e^{ikx'} \left( \frac{e^{ikx} + e^{-ikx}}{2} \right) g(x) dx dk \\ &= \frac{1}{2} \iint \left( \frac{e^{ik(x'+x)} + e^{ik(x'-x)}}{2\pi} \right) g(x) dx dk \end{aligned} \quad (2)$$

But, by definition,

$$\delta(x - x') = \frac{1}{2\pi} \int_{-\infty}^{\infty} e^{ik(x-x')} dk.$$

Therefore, by reversing the order of integration in the last line of (2), the result is

$$\begin{aligned} \mathcal{F}^{-1}\{\text{Re}(G(k))\} &= \frac{1}{2} \int g(x) [\delta(x + x') + \delta(x' - x)] dx \\ &= \frac{g(x') + g(-x')}{2}. \end{aligned} \quad (3)$$

What this show is that, by taking only the real part of a FFT and then inverting it, one will not obtain the original function. Rather a superposition of it is obtained.

2. Fourier Transform of  $\cos(ax)$  Analytically, the FFT of  $\cos(ax)$  is a sum of two  $\delta$ -functions, centered at  $a$  and  $-a$ :

$$\begin{aligned} F(k) = \mathcal{F}\{\cos(ax)\} &= \frac{1}{\sqrt{2\pi}} \int e^{-ikx} \cos(ax) dx \\ &= \frac{1}{2\sqrt{2\pi}} \int (e^{ix(k+a)} + e^{-ix(k+a)}) dx \\ &= \sqrt{\frac{\pi}{2}} [\delta(a - k) + \delta(a + k)] \end{aligned} \quad (4)$$

On the other hand, using the code provided in the course web page, the resultant plot is depicted in Fig. 2. As can be seen in this figure, the two “ $\delta$  peaks” expected do appear. However, the one at  $-a$  is translated, just as happened in the examples during the lecture.

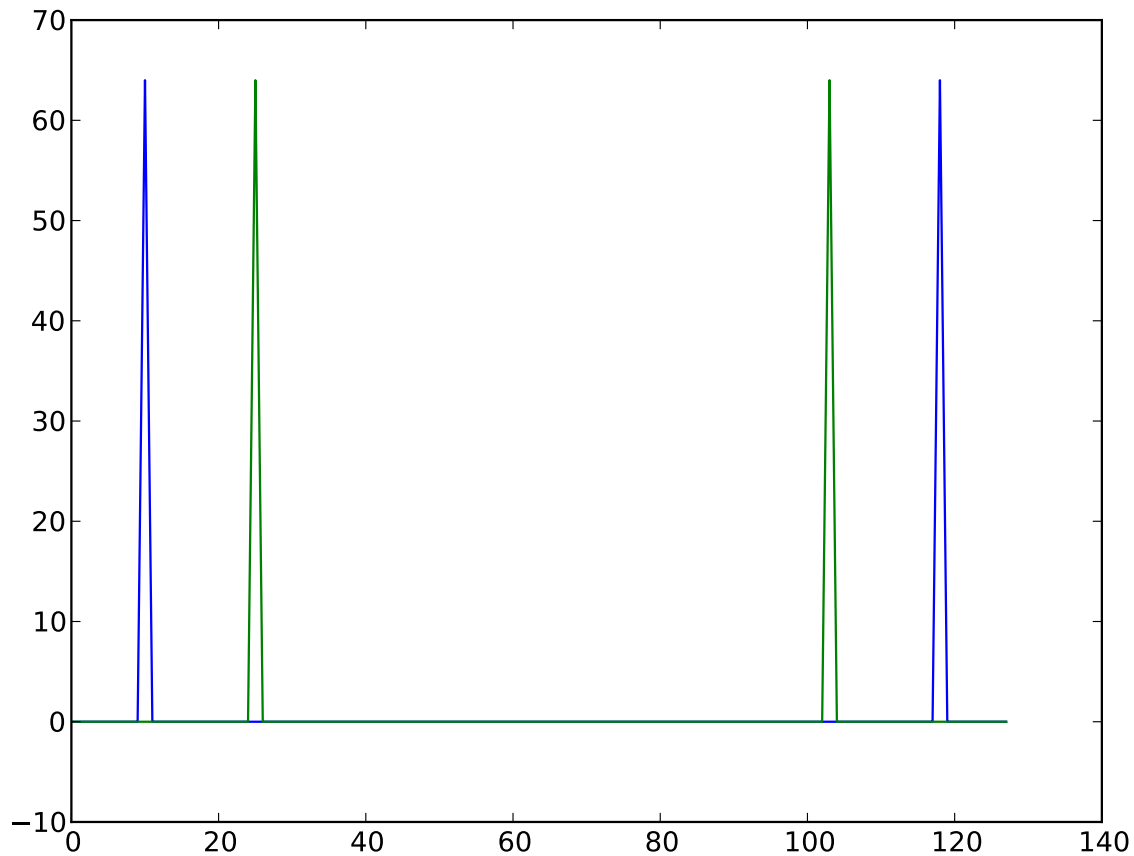


Figure 2: FFT of  $\cos 10x$  (blue line) and  $\cos 25x$  (green line).

## Appendix

In this section, we present various screen shots to show that all the members of the team were able to install Python properly.

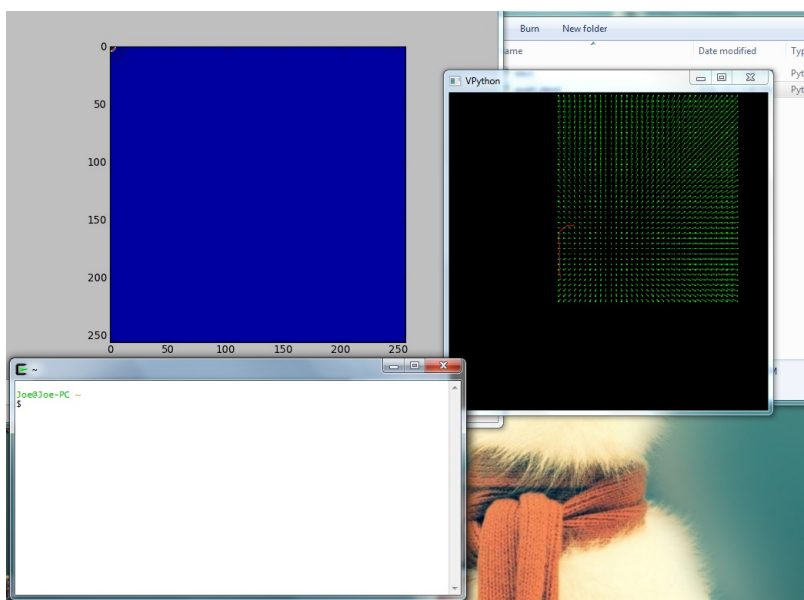
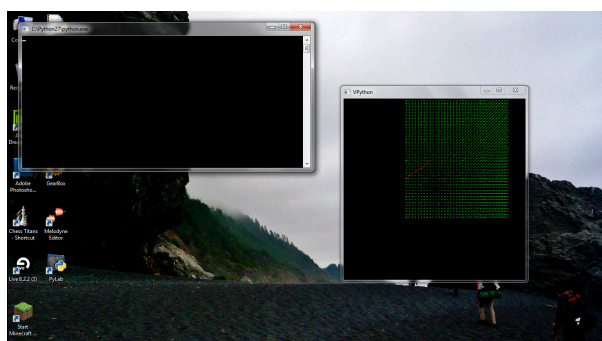
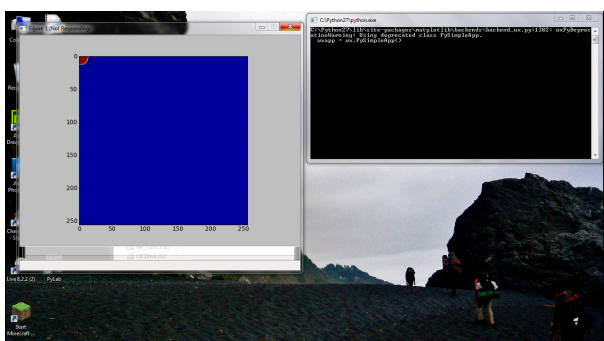


Figure 3: Joe Platzer's screen shot.



(a) Screen shot of `elect.py`.



(b) Screen shot of `quart-dend.py`.

Figure 4: Ryan Hoffman's screen shots

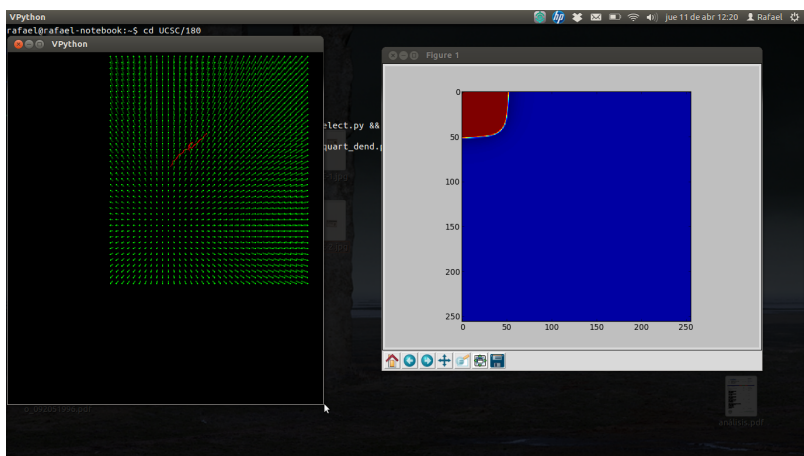


Figure 5: Rafael Díaz's screen shot.